

# Kori Walker

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## Summary

Animation is not only my chosen career, it is also my greatest passion in life!

## Experience



### CG Supervisor

ProRigs

Sep 2018 - Present (5 years 6 months)

+ Helped create and manage the ever growing collection of rigs.



### 3D Character Animator

CounterPunch, A Virtuos Studio

Sep 2022 - Oct 2023 (1 year 2 months)

- KNM (AAA GAME Cinematics)

- TNM (AAA GAME Cinematics)



### 3D Character Animator

Digital Domain

Mar 2022 - Sep 2022 (7 months)

+ She Hulk: Attorney at Law

+ Black Panther: Wakanda Forever



### 3D Animator

Tippett Studio

Oct 2021 - Mar 2022 (6 months)

+ Jurassic World: Toolkit

+ Star Wars: Galactic Cruiser

+ TX



### Maya Instructor

The Animation Collaborative

Jan 2018 - Nov 2021 (3 years 11 months)

+ Maya\_00: Introduction to Maya

+ Maya\_01: Maya Tips, Tricks, & Toolsets



### 3D Character Animator

Digital Domain

Jul 2021 - Oct 2021 (4 months)

+ Spider-Man: No Way Home



### **3D Animator**

Tippett Studio

Aug 2019 - Jul 2021 (2 years)

+ Marvels Avengers (AAA Game Cinematics)

+ Briarpatch ("The Most Sinful Motherfucker Alive" s01.e06- uncredited)

+ Amusement Park Ride films

-Sunac: Fly Over Sichuan

-Sunac: Fly Over Chongqing

-Project 720: Sky Park



### **3D Fix Animator**

NightWheel Pictures

Dec 2016 - Dec 2017 (1 year 1 month)

+ La Noria



### **3D Animator**

Hectic Digital

Jan 2015 - Feb 2016 (1 year 2 months)

+ Metro 6

+ TopCon

## **Education**



### **Academy of Art University**

Bachelor's degree, Character Animation

2010 - 2014

### **The Animation Collaborative**

n.a, Character Animation

2017 - 2021

Class 1: Demo & Lecture (Michal Makarewicz)

Class 2: Advanced Acting for Character Animation (Aaron Hartline)

Class 3: Advance Acting for Charter Animation (Michal Makarewicz)

Class 4: Acting for Reference (Michal Makarewicz + Johnny Arkoosh)

### **AnimSquad**

Character Animation

2015 - 2016

Class 1: Intermediate Animation (Marlon Nowe)

Class 2: Advanced Animation (Marlon Nowe)

### **Anim Focus**

1-1 Workshop, 3D Animation

2019 - 2019

One on one time with an industry professional (Carolina Lopez Dau)

## **Skills**

3D • Unreal Engine 4 • Video Games • Animation Production • Teamwork • Motion Capture •  
Communication • Shotgrid • Autodesk Arnold • Rigging